Multiprotocol Chip Interface for Industrial Communication
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1 Introduction

The paradigm shift in embedded industrial designs from traditional Fieldbus to real-time Ethernet is regarded as transitional process. This typically derives from existing infrastructures and lifecycle management. One of the key reasons that real-time Ethernet has outpaced the traditional Fieldbus in factory automation is interoperability, which is perceived as a fundamental driver in industry evolution. Though, the desire for one common industrial standard from process down to field control has not been accomplished, rather different real-time Ethernet variants emerged to fulfill the individual needs of various segments and markets.

![Classification of real-time Ethernet systems and standards](image)

Figure 1: Classification of real-time Ethernet systems and standards [1]

The prime reason why someone prefers one variant over the other differs [2]. In applications that require advanced real-time capabilities EtherCAT is for instance one preferred choice. On the other hand, PROFINET is perceived as seamless migration strategy from Fieldbus to Ethernet because of its scalable nature. Other variants like EtherNet/IP offer effortless interconnections of information technology and industrial automation. Thus, as illustrated in Figure 1, the trade-off of conformity and performance that builds on the foundation of system and application requirements determines the network of choice.

The deployment of real-time Ethernet and preference of individual variants are influenced by altering infrastructures, different stakeholders and yet regulatory initiatives. The more important individual variants become in a region of interest, the more important it is to take part in those standards. But different technologies and manifold standards all lead to fragmented markets with various system-specific requirements. The best approach to keep entry barriers to all these markets low is to benefit from a multiprotocol chip interface at the lowest possible footprint.

1.1 Multiprotocol Capability

The challenge that product managers and application designers of embedded industrial systems face is the trade-off between technical and commercial constraints. The first question that comes in mind is in which product segments and markets to compete with as every real-time Ethernet
standard requires its own protocol-specific software stack and some additionally a protocol-specific hardware. Standard devices available on the market frequently lack multiprotocol capabilities and exceed bandwidth when it comes to fast start-up for industrial control.

Market pressure to adapt to changing conditions due to various standards and limited resources to update, replace and launch products require a well-balanced design approach to re-use embedded components and software modules that shorten development cycles, improve time to markets and lower design risks. This entails that an embedded multiprotocol chip interface needs to address:

- A low footprint that reduces the number of additional components to a minimum
- A complete set of software protocol stacks for all major real-time Ethernet variants
- A very standardized and flexibly configurable interface to any host application device
- A pre-certified solution that can be easily integrated and leveraged across multiple platforms

The netX 52 from Hilscher has been specially designed to addressing all these needs. The device embodies a multiprotocol real-time Ethernet interface with switch capability and integrated dual-PHY that can be vertically and horizontally integrated across segments and markets for every slave-type of application.

### 1.2 Ready-to-Use Solution

Hilscher's ready-to-use approach as illustrated in Figure 2 reveals a superior solution in form of a software-defined multiprotocol chip interface as companion chip with host interface. In contrast to traditional switch ICs for industrial Ethernet, the netX 52 with its ARM® core offloads the host application device by fully moving the communication tasks to the multiprotocol chip interface. This reduces the effort of a likely re-certification if the application at the host site has to be changed, updated or enhanced, and it also simplifies the maintenance of software protocol stacks.

**Figure 2: Software-define multiprotocol chip interface**

The following paper commences with a brief overview about the netX 52 network controller, before it then moves on to outline the steps and components involved in bringing the software-defined multiprotocol chip interface alive. The paper finally concludes in summarizing potential ways to get started with, whereas the reference design included and information provided make development efforts considerably low.
2 Design for Flexibility

The netX 52 is built from the ground up for low latency, determinism and highest flexibility for the design of deeply embedded real-time applications. The block diagram in Figure 3 creates insights into how the internal data switch brings together the on-chip ecosystem. The heterogeneous multi-core architecture features an ARM® core, coupled with a peripheral interface controller (xPIC) and a flexible communication (xC) subsystem.

The ARM® core, with its complete set of peripherals and internal RAM banks, is intended for use by the real-time operating system and software protocol stacks. The xPIC, with its deterministic processing and predictable interrupt latency, provides an unmatched flexibility to develop applications for fast IO processing such as required for electronic control and gateway functions. The multiplex matrix (MMIO) offers a highly flexible IO pin mapping for the on-chip peripherals.

The two-channel communication interface, with integrated dual-PHY and IEEE 1588 support, builds up one coherent xC subsystem for the 10/100 Mbps real-time Ethernet ports. The integrated dual-PHY operates in two modes, one for twisted pair (10 Base-T / 100 Base-TX) and one for fiber optic (100 Base-FX).

**netX 52 - Use Case Companion Chip:**
- Highest interoperability for embedded hosts
- Compact and small footprint with dual-PHY
- Multiplex matrix for flexible IO pin mapping
- High throughput rate host interface access
- Applicable for all major network protocols
- Offers multiprotocol and switch capability
- Network event and cycle synchronization

**Real-time Ethernet / Fieldbus**

![Figure 3: netX 52 functional overview](image)
2.1 xC Technology

The xC subsystem with its inherent flexibility represents a two-channel communication interface with switch capability that is able to realize any protocol-specific hardware for real-time Ethernet. As illustrated in Figure 4, each of the two xC channels consists of two xMAC and two xPEC units specially designed to meeting the requirements of versatile network interfaces.

Due to its event-driven, multi-core and multi-threaded processing capability, the implemented xC technology fulfills the performance requirements of PROFINET V2.3 with fast forwarding, dynamic frame packing and fragmentation for cycle times down to 31.25µs. The technically feasible IO size depends on the network topology and its trade-off between cycle time, payload and number of devices [3].

During its almost ten years of success story, the xC technology has been successfully gaining traction in markets due to Hilscher’s scalable and innovative netX family platform concept.

2.2 Host Interface

The netX seamlessly integrates with any host application device at access level through the high-performance interconnect host interface with configurable interrupt lines. The interoperability is ensured by the provision of selectable host interface modes with access to dual ported memory either through a parallel or serial assembly. In order to support a wide range of MCU, MPU and DSC devices available on the market, the host interface unveils a set of standardized and flexibly configurable peripheral modes as briefly summarized in Table 1.

The DPM interface provides physically a parallel memory bus with data widths of 8/16/32-bit and address lines of 11-20 bits, and is therefore fully functional with any external memory interface and
read access times down to 55 ns, whereas parameters and timings are flexibly adaptable to application needs, i.e. handshake, multiplexing, etc.

<table>
<thead>
<tr>
<th>Host Interface</th>
<th>Dual-port Memory (DPM) Interface</th>
<th>Serial-port Memory (SPM) Interface</th>
</tr>
</thead>
<tbody>
<tr>
<td>8-bit</td>
<td>16-bit</td>
<td>32-bit</td>
</tr>
<tr>
<td></td>
<td>SPI</td>
<td>QSPI</td>
</tr>
</tbody>
</table>

Table 1: Host interface configuration options

On the contrary, the SPM interface represents a high-speed serial bus either as SPI with up to 125 MHz clock speeds or Quad SPI (QSPI) with up to 33 MHz clock speeds. Figure 5 depicts the protocol sequence that runs on the SPI bus to access the dual ported memory. It typically follows a master-slave relation and precedes either with a write or read command.

Write access: writes until sequence is terminated by chip select

Read access: if length = 0: reads until sequence is terminated by chip select
if length > 0: reads Length[7:0] bytes

Figure 5: SPM interface with SPI bus protocol sequence
3 Multiprotocol Chip Interface

This chapter draws on the previous sections to outline the steps and components involved in bringing the software-defined multiprotocol chip interface alive. The software architecture in Figure 6 highlights how the different layers get encapsulated to provide a uniform interface to any customer application.

The combination of bootloader and firmware provided as software binary file represents an executable image that is stored in the external flash memory. The built-in ROM code loads the bootloader from external media with the objective to prepare the hardware for the design and to eventually start the firmware from internal RAM. This includes setups and handlings for firmware updates, diagnostics, storage of configuration data and the dual ported memory with access to protocol stack.

The following sections aim to provide an understanding how the software-defined multiprotocol chip interface can be finally integrated into embedded designs. It firstly reviews the hardware components required and then explains with which configuration steps and software toolkits the interface to customer applications can be brought up to initial operation.

3.1 Lowest Possible Footprint

In order to integrate and leverage the multiprotocol chip interface across multiple platforms, a lower footprint count is of utmost importance. The illustration in Figure 7 brings down the number of additional components required for the netX 52 design-in to a minimum. Stabilized voltage rails with monitoring circuitry are normally present in embedded system designs and power-on reset is typically asserted by the host application. The integrated dual-PHY reduces the need of external parts to only a few passive components and one dual-jack with integrated magnetics.
The demand made for QSPI flash memory devices in embedded PC applications has helped to bring its prices down to lower levels. Thus, the netX 52 design is equipped with a QSPI flash based memory that ensures the bandwidth for fast start-up as required by PROFINET IO. The capacity of the external memory typically exceeds the size of the executable image because parts of the flash are being formatted with a file system by the bootloader. The application allocates this extra storage for configuration data, e.g. to identify the device on the network. If the network protocol supports file access, this data will be kept in the local file system with read and write access through the host interface.

![Multiprotocol chip interface embedded components](image)

The host interface builds the common ground to bring the host application device and multiprotocol chip interface together either through a parallel or serial interconnection. For industrial control, the exchange of cyclic IO data is determined by events of the underlying network. Additional handshake and synchronization lines ensure that the host keeps track of its cycle time and tasks. Protocol stacks with IRT-like capabilities offer additional trigger signals for advance control tasks, e.g. synchronization, data latch, sample rate, etc.

### 3.2 Software Configuration Steps

As the software for the multiprotocol chip interface is provided as loadable firmware, which consists of the real-time operating system and protocol stack, designers can purely focus on the application design that initially starts off with setting up the embedded components.

Key interfaces for the embedded application can be customized using the netX TagListEditor tool from Hilscher. Due to the uniform layout with special header tags, the format of the binary file can be simply imported and parameters adapted to application needs. It is thus not necessary to write any line of programming code, rather to configure parameters by a graphical user interface tool.

<table>
<thead>
<tr>
<th>Settings</th>
<th>Binary File</th>
<th>Software Configuration</th>
</tr>
</thead>
<tbody>
<tr>
<td>netX HIF</td>
<td>2nd Stage Bootloader</td>
<td>Configure DPM/SPM interface for host application device</td>
</tr>
<tr>
<td>UART</td>
<td>2nd Stage Bootloader</td>
<td>Enable/disable UART0 interface handling</td>
</tr>
<tr>
<td>USB</td>
<td>2nd Stage Bootloader</td>
<td>Enable/disable USB interface handling</td>
</tr>
<tr>
<td>MMIO</td>
<td>2nd Stage Bootloader</td>
<td>Change/configure MMIO settings for UART0, xC Trigger0/1 or LEDs</td>
</tr>
<tr>
<td>LEDs</td>
<td>Loadable Firmware</td>
<td>Enable/disable link/activity LEDs for dual-port jack and/or protocol</td>
</tr>
<tr>
<td>Ethernet IF</td>
<td>Loadable Firmware</td>
<td>Select active ports and enable/disable fiber optic interface (if supported)</td>
</tr>
<tr>
<td>Product ID</td>
<td>Loadable Firmware</td>
<td>Define vendor ID and/or device ID (depends on protocol specification)</td>
</tr>
<tr>
<td>Diagnostic</td>
<td>Loadable Firmware</td>
<td>Enable/disable diagnostics using UART0/USB interface (if supported)</td>
</tr>
</tbody>
</table>

Table 2: Configurable software settings by the TagListEditor tool
Table 2 lists all settings that can be configured. Especially for the host interface, the tool provides a group of input masks to set individual device registers directly. Additionally, the bootloader offers to autodetect if a DPM or SPM interface is externally present, which can be useful for evaluation purposes. In case of this function is set, both DIRQ and SIRQ are then temporarily used as mode pins during the software bootloader sequence.

### 3.2.1 Available Protocol Stacks

The generic setup generated by the bootloader makes it simply possible to change the protocol stack the firmware is based on to any other real-time Ethernet standard. Table 3 highlights all protocol stacks available from Hilscher at the time of writing this paper. The license model for netX 52 firmware does not require any per-unit royalty reporting. The purchase of a software license at a competitive price level permits the user to integrate and leverage the firmware as on many platforms as possible.

<table>
<thead>
<tr>
<th>netX 52 Protocol Stack</th>
<th>Loadable Firmware</th>
<th>Reference</th>
</tr>
</thead>
<tbody>
<tr>
<td>EtherCAT Slave</td>
<td>Available</td>
<td><a href="http://www.ethercat.org">www.ethercat.org</a></td>
</tr>
<tr>
<td>EtherNet/IP Adapter</td>
<td>Q2 2014 (end of quarter)</td>
<td><a href="http://www.odva.org">www.odva.org</a></td>
</tr>
<tr>
<td>Modbus/TCP Client/Server</td>
<td>Available</td>
<td><a href="http://www.modbus.org">www.modbus.org</a></td>
</tr>
<tr>
<td>POWERLINK CN</td>
<td>Q1 2015 (preliminary)</td>
<td><a href="http://www.ethernet-powerlink.org">www.ethernet-powerlink.org</a></td>
</tr>
<tr>
<td>PROFINET IO RT Device</td>
<td>Available</td>
<td><a href="http://www.profinet.com">www.profinet.com</a></td>
</tr>
<tr>
<td>PROFINET IO IRT Device</td>
<td>Q3 2014 (preliminary)</td>
<td><a href="http://www.profinet.com">www.profinet.com</a></td>
</tr>
<tr>
<td>Sercos Slave</td>
<td>Available</td>
<td><a href="http://www.sercos.de/en">www.sercos.de/en</a></td>
</tr>
</tbody>
</table>

Table 3: Available real-time Ethernet protocol stacks for slave-type of applications

### 3.2.2 Software Download/Update

The illustration in Figure 8 summarizes the chip boot modes and outlines potential ways for the download of executable images to serial flash memory. The boot mode is determined by mode pins RDY and RUN after power-on reset. By default, it is recommended to connect two dual-LEDs to these pins so that the built-in ROM bootstrap loader can indicate its current state.

One way for the download of executable images is using the Bootwizard tool from Hilscher. This tool grants access to external flash memory connected to netX from any Windows PC by UART, USB, Ethernet or JTAG. The Ethernet boot option is most common for the initial download of images during end of line programming at production facilities, but not limited to, since this interface is always present. Thus, after the initial download, it is not needed to change the boot mode pins by hardware again, for instance as required for IP67 devices with resin coating.

The executable image may consist either of bootloader and firmware or bootloader only. The former one is most appropriate for end of line programming to flash the application at once. If the latter one is the case, the netHOST tool from Hilscher can be used to download the firmware from any Windows PC, independently from the chip boot mode, as the bootloader offers a marshalling functionally for USB and UART access. A brief summary of most used configuration tools is included in Appendix 5.2.

Figure 9 sketches the scenario of software update procedures for field applications, in conjunction with the host application device and access functions to dual ported memory part of the CIFX API/C-Toolkits, e.g. as implemented webserver at the host site for remote access. If the host application device does not provide enough resources for, Hilscher offers a solution based on the netX 51 with external SDRAM that features a loadable firmware with embedded webserver.
### Built-in ROM Bootstrap Loader: Software Download

<table>
<thead>
<tr>
<th>Boot Mode</th>
<th>Procedure</th>
<th>Tools</th>
</tr>
</thead>
<tbody>
<tr>
<td>Serial</td>
<td>Establish serial console using UART0/USB with external tooling to/in local flash memory</td>
<td>Tool: Bootwizard (Hilscher)</td>
</tr>
<tr>
<td>Flash</td>
<td>Verify if external flash memory with bootable image is present: a) If not, continue with serial boot mode for image download b) If valid entry is found, boot and execute image</td>
<td>Not applicable for image download or update</td>
</tr>
<tr>
<td>DPM</td>
<td>Verify if external flash memory with bootable image is present: a) If not, open DPM for initial download of image to local memory b) If valid entry is found, boot and execute image</td>
<td>Host system: CIFX API / C-Toolkit (Hilscher)</td>
</tr>
<tr>
<td>Ethernet</td>
<td>Verify if external flash memory with bootable image is present: a) If not, start ETH for initial download of image to local memory b) If valid entry is found, boot and execute image</td>
<td>Tool: Bootwizard (Hilscher) Server: DHCP/TFTP</td>
</tr>
<tr>
<td>JTAG</td>
<td>Establish JTAG port connection with external tooling to/in local memory Boundary scan mode for BSDL file</td>
<td>Tool: Bootwizard (Hilscher) IDE: netX Studio (Hilscher) Debug/Adapter (3rd Party)</td>
</tr>
</tbody>
</table>

### Remark:
- **Image**: executable image with defined booteader
- **External flash memory**: parallel/serial Flash or SD/MMC
- **Local memory**: external Flash/SDRAM or internal RAM
- **Host system**: embedded Processor/Controller, PCI Card, etc.

### Figure 8: Chip boot modes and tool options for software download

#### 2nd Stage Bootloader: Software Update

<table>
<thead>
<tr>
<th>Interface</th>
<th>Procedure</th>
<th>Scenario</th>
</tr>
</thead>
<tbody>
<tr>
<td>Software bootloader</td>
<td>Generate generic setup for loadable firmware adaptable to application needs Initialize system channel &amp; handshake cell of dual ported memory for host access Verify if loadable firmware for companion chip application is present: a) If not, indicate status on system LEDs b) If found, boot and execute firmware</td>
<td>Update software bootloader and/or loadable firmware over dual ported memory through embedded host, e.g. remote access in the field via webserver application at host site</td>
</tr>
</tbody>
</table>

### Legend:
- **Requirements development effort at host site**
- **Impractical for image download or update**
- **Manually possible for individual field devices**
- **Out-of-the-box solution with dedicated tooling**

### Code examples with C level routines for update procedures over dual ported memory are part of CIFX API/C-Toolkits

### Figure 9: Software update procedure for field applications

### 3.3 Interface to Customer Application

This section builds on the previous analysis to introduce the structured layout that is being used for the dual ported memory, coupled with supported hardware and software assisted synchronization mechanisms for the host application device. Figure 10 illustrates the standard layout of the dual ported memory that is accessible from the customer application. In general, the layout starts off with the system channel and handshake cell, initialized by the bootloader after power-up. The system channel intends to provide information and options to identify, configure and initialize the system device. The handshake cell provides a set of registers for every channel with special flag pairs to mutually synchronize changes, updates, transfer cycles, etc.

If the firmware with embedded protocol stack is loaded, the communication channel appears equal to the default layout as shown below. The total layout size including the first two initial blocks is fixed by default to 16 kB. The number of bytes for cyclic data that is transferred at once depends on the application, protocol stack and underlying network in terms of quality of service and hard
real-time. A few default parameters that affect the layout of the communication channel can be optionally adapted to individual needs by altering settings kept in the system channel.

From the host’s point of view, the control block and status block stay in close relations. With the control block the host forces the channel to transition between communication states and with the status block the host keeps track of the actual network state. A featured watchdog handling allows the host and channel to supervise each other.

The configuration service of the channel is realized by using a mailbox mechanism as server/client system. The host sends data packets with identifier down to communication channel and receives in return its response with status information. In fact, if supported by the protocol stack, the host application device is able to open a TCP/IP socket interface based on the use of data packets for remote access. In this case, requests from network are passed on through the receive mailbox.

As illustrated by the bottom table in Figure 10, whenever one side wants to read from or write to dual ported memory, the handshake procedure as indicated by the alternating flag pair ensures a reliable operation. For industrial control, the exchange of cyclic data enforces a high accuracy and deterministic operation aligned to channel and network cycle time. Thus, Table 4 summarizes how the host application can synchronize with the underlying network device.

<table>
<thead>
<tr>
<th>Host Synchronization</th>
<th>Process Data</th>
<th>Synchronization Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>Supported Protocol Types</td>
<td>Non-IRT / IRT-like</td>
<td>IRT-like</td>
</tr>
<tr>
<td>Handshake Procedure</td>
<td>Software assisted</td>
<td>Software assisted</td>
</tr>
<tr>
<td>Handshake Cell Flag Pair</td>
<td>Input Data</td>
<td>Channel Synchronization</td>
</tr>
<tr>
<td>Hardware Signals netX</td>
<td>DIRQ</td>
<td>DIRQ</td>
</tr>
<tr>
<td>Network-related Jitter</td>
<td>decoupled</td>
<td>&lt; 5 µs (jitter + latency)</td>
</tr>
</tbody>
</table>

Table 4: Handshake procedures for host synchronization

The process data handshake, which is pre-configured by a scheduling timer, synchronizes the host every time if a new set of input data can be read from the channel. The host then writes back the output data based on the inputs or any other factors. The synchronization is done by polarity changes of the input data flag pair that generates an IRQ out the host needs to respond to. If the host does not acknowledge, the channel cannot claim back its write access and keeps triple buffering input data. This ensures that the channel retains always the actual input data.
The synchronization based on the process data handshake as described before is most suitable for non-IRT applications. For IRT-like applications, where distributed clock synchronization is used, the synchronization mode is introduced as summarized in Table 4. The software assisted mode offers to use a special channel synchronization flag pair in the handshake cell assigned internally to efficient IRQ handling. On the contrary, the hardware assisted synchronization provides the least jitter as the trigger signals are generated by the xC subsystem directly.

The following use case for EtherCAT emphasizes the difference between both mode options. The software assisted synchronization derives from network events, such as frame reception, for the exchange of cyclic input or output data. The hardware assisted synchronization derives from two xC trigger signals with programmable offsets based on the distributed clock. This allows the host application device to sample input data or latch output data at a defined point in time, which reduces the jitter significantly below $<< 1 \mu s$.

### 3.4 Scale Model for Rapid Prototyping

A valued set of complementary software toolkits and evaluation boards with add-on modules offer in turn a scale model for rapid prototyping, driven by the fact that software development costs are high and hardware costs low. This approach is used for a wide range of multiprotocol chip interface designs because embedded software developers can start in early project phases using a PCI card/USB adapter if the custom hardware is not yet ready and later move on for the integration to development toolchains inherent to host application device.

Figure 11: Scale model for rapid prototyping

Figure 11 outlines the scale of migration for development cycles from left to right and scope of abstraction from hardware up to software. Scale models of software typically refer to user interface, functionality and performance. The uniform API with toolkits denotes a protocol stack independent
interface with full access to dual ported memory of netX based devices. The API is designed to give applications control over channel access functions for the underlying system device and its communication network. Therefore, the API has been named CIFX, an acronym for communication interface based on netX.

The potential entry level as outlined depends on the selected host application device and its embedded software needs. The spectrum typically ranges from high-end MPU devices with operating system to low-end MCU devices with restricted memory footprint. Toolkits for the CIFX API are independent from operating systems and available with C source code examples for every use case as shown to develop either a device driver or function library respectively. For MCU applications without operating system, the set of low-level device functions with access to dual ported memory builds another entry point. The offered toolkit delivers the structure and sources required to adapt special hardware access functions to MCU specific needs. For direct hardware level access, a header file with defined structures, flags and bit masks is provided.

In early project phases, a PCI card/USB adapter that hooks up the evaluation board is well suited to start off with. If the firmware is loaded, the protocol stack requires a set of configuration data which is kept in the local flash file system. With the PCI card/USB adapter, the configuration tool SYCON.net from Hilscher can be used to access the communication channel from any Windows PC, by interfacing the dual ported memory of the netX device directly. As a result, it is possible to set up a network device for initial testing without the need of writing any line of programming code. In addition, provided project examples for Visual Studio give insights for the use of channel access functions to initialize and configure network devices on software level. In this case, Visual Studio Express from Microsoft as lightweight and freeware IDE edition serves well for evaluation and pre-development purposes.
4 Conclusion

As illustrated throughout this paper, the ready-to-use approach in form of the software-defined multiprotocol chip interface as companion chip solution reveals a well-balanced design approach to benefit from the use of pre-certified embedded components and software modules that shorten development cycles, improve time to markets and lower design risks.

In conclusion, the embedded multiprotocol chip interface and aligned software enablements deliver at a glance:

- A low footprint that reduces the number of additional components to a minimum
- A complete set of software protocol stacks for all major real-time Ethernet variants
- A very standardized and flexibly configurable interface to any host application device
- A pre-certified solution that can be easily integrated and leveraged across multiple platforms

Figure 12 finally highlights the full range of Hilscher's products and services for slave-type of applications. The netX 52 as introduced with its multiprotocol chip interface capability supports all major real-time Ethernet standards. At the lower end is positioned the netX 10 with one xC channel that commercially addresses traditional fieldbus technologies. The higher end is represented by the netX 51 that offers an external memory interface with a high-performance multi-channel and multi-cache controller and is thus suitable for the development of cost-sensitive stand-alone applications.

In practice, the best way to get started with is the netRAPID evaluation board, since this product bundle contains three extra netRAPID modules for the build of prototypes and it also includes all configuration tools, software toolkits, project examples and documentations needed. The lineup of available NXHX software development boards with an industry standard Eclipse-based toolchain enables customers to start application designs quickly.
Appendix 16/25

5 Appendix

5.1 Development/Evaluation Boards

<table>
<thead>
<tr>
<th>Part Name</th>
<th>Part Description</th>
<th>Part Number</th>
</tr>
</thead>
</table>
| NRPEB-RE2*1)          | • netRAPID evaluation board with accessories and product DVD  
|                       | • Protocol stacks as loadable firmware with limited functionality  
|                       | • Three extra netRAPID modules for the build of prototypes                                                  | 7600.200    |
| NXXH 52-JTAG*1)       | • netX 52 software development board with accessories and product DVD  
|                       | • Protocol stacks as loadable firmware/object module with limited functionality  
|                       | • Industry standard Eclipse based toolchain for ARM9 and xPIC                                              | 7773.300    |
| NXPCA-PCI             | • PCI card adapter for parallel access to dual ported memory of netX devices from any desktop PC            | 7902.100    |
| CAB-NXPCA-PCI         | • PCI cable for NXPCA-PCI to interconnect development/evaluation boards                                      | 4400.000    |
| NXXH-FTDI             | • USB adapter with FDTI chip for serial access to dual ported memory of netX devices from any desktop PC/Laptop | 7703.050    |
|                       | (available in Q3 2014)                                                                                       |             |

Note 1: Listed product bundle includes all configuration tools, software toolkits and documentations needed to get started with.

5.2 Configuration Tools

<table>
<thead>
<tr>
<th>Tool List</th>
<th>Tool Description</th>
</tr>
</thead>
</table>
| Bootwizard      | • Used to generate/download executable images for/to external flash memory  
|                 | • Access from any Windows PC by UART, USB, Ethernet or JTAG (FTDI USB2JTAG)                              |
| TagListEditor   | • Used to configure firmware and/or bootloader for applications (e.g. DPM/SPM interface, etc.)  
|                 | • Used to load and edit tag lists in header of binary images (Hilscher file extension NXF/NXO)        |
| netHOST         | • Used to copy network configuration files to file system if software bootloader is present  
|                 | • Used to download firmware to external flash memory if software bootloader is present  
|                 | • Access from any Windows PC by UART and USB (if no loadable firmware is present)                      |
| SYCON.net       | • Used to configure network devices in a generic way (FDT/DTM based technology)  
|                 | • Requires adapter for DPM/SPM access from any PC (e.g. to development/evaluation board)               |
|                 | • Generate and/or export configuration files for netX network devices (e.g. for netHOST)                |

Screenshot: TagListEditor (left) and Bootwizard (right)
5.3 Reference Design

5.3.1 Example NXEB52-COM

![Diagram of NXEB52-COM]

- **Host Interface**
  - RDY
  - RUN

- **Mode Pins**
  - SYS
  - COM0
  - COM1

- **4 MB QSPI Flash**

- **25 MHz**
  - XTI
  - XTO

- **JTAG**
  - JTAG

- **USB**

- **Power-on Reset**

- **Ethernet Channel 0**
  - LINK
  - Tx/Rx

- **Ethernet Channel 1**
  - LINK
  - Tx/Rx

- **Multiprotocol Chip Interface for Industrial Communication**

DOC140101AN01EN | NM | 2014-05 | Released | Public © Hilscher 2014
## 5.3.3 BOM List NXEB52-COM

<table>
<thead>
<tr>
<th>Part Number</th>
<th>Part Description</th>
<th>Quantity</th>
<th>Symbol</th>
<th>Reference</th>
<th>Supplier</th>
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<td>2.232.000</td>
<td>netX 52 Network Controller</td>
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<td>netx52 UPD800515F1-211-FND-SSA-A</td>
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<td>RKRS22W63M-0402</td>
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<td>LEFS600RA1-1206</td>
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<td>FJH</td>
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</tr>
</tbody>
</table>
5.4 List of References

ungen/ARC_Heitzer.pdf


5.5 Contacts

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